

BUAS GAMES Showcase Day

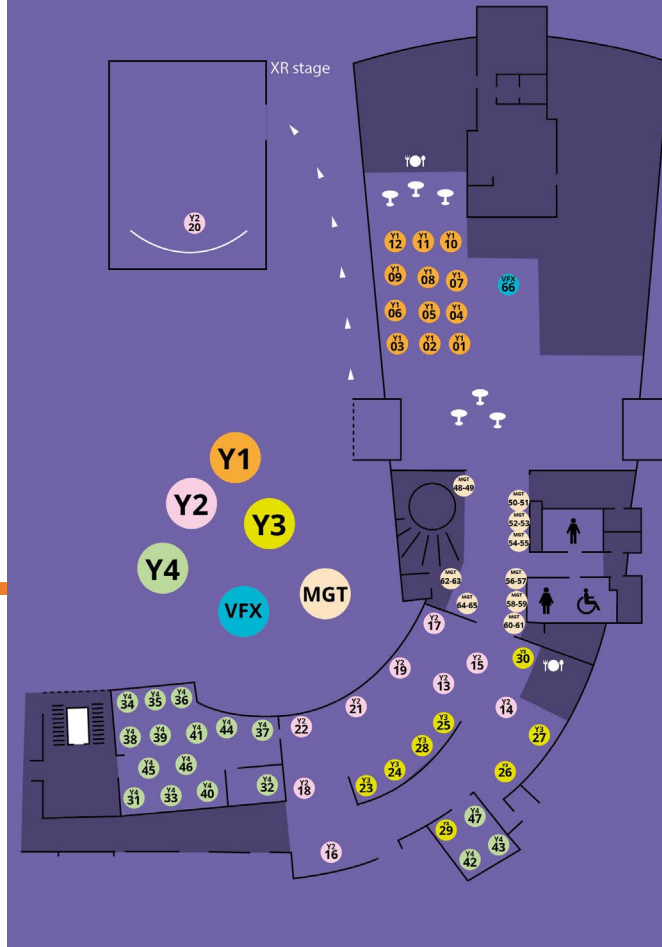
July 4th 2024



Time schedule

time	Location	Event
11:00 – 12:00 12:00 – 13:00	Frontier building 1st floor Fe1.016	Walk in Showcase opening Keynote by Arno Schmitz, Lead Character Artist at Guerrilla. Breda Game City talk by Matthijs van de Laar, Creative director at Twirl- bound.
13:00 – 17:00	Frontier building Ground floor	Student showcase
14:00 – 14:40	Frontier building 1st floor Fe 1.017 - Fe 1.018	Micro lectures by Master students.
13:00 – 17:00	Ocean building XR stage Oc 0.604	Team River Tale “The Olympians” Game
13:00 – 17:00	Frontier building 3rd floor Fs3.001	Cradle R&D Lab projects.
16:00 – 17:00	Frontier building 1st floor Fe1.016 - Fe1.018	Student award ceremony
17:00 – 18:30	Frontier building Ground Floor	Industry Drinks

Map



-  01 Y1 Crows Nest
-  02 Y1 Broomstick Blitz
-  02 Y1 Brawl Bunnies
-  04 Y1 Kaboom: Return of Kaboom
-  05 Y1 Wasteland Walkers
-  06 Y1 Igknighted
-  07 Y1 Baelorn
-  08 Y1 Soul Maze
-  09 Y1 Splashed
-  10 Y1 Ortus
-  11 Y1 Copper Clash
-  12 Y1 Dusty Mayhem
-  13 Y2 Plink Plonk
-  14 Y2 Bardo
-  15 Y2 Marisol
-  16 Y2 Freezing Friction
-  17 Y2 Blossom
-  18 Y2 Pizzapocalypse
-  19 Y2 Owllet
-  20 Y2 River Tale
-  21 Y2 Sounds of Shadows
-  22 Y2 Lichgate
-  23 Y3 Hive Dive
-  24 Y3 On the Bubble
-  25 Y3 Alice through the Fey Realm
-  26 Y3 Sicaria
-  27 Y3 Atan
-  28 Y3 Shred Off
-  29 Y3 Crushing Depth
-  30 Y3 Tremen - Cinematic Team
-  31 Y4 Maria Ioannou - Realistic game ready knight character
-  32 Y4 Starbrew Games - Duck Side of the moon
-  33 Y4 Xavier ten Hove - Graffiti Terror
-  34 Y4 Vassil Mihaylov - Portfolio
-  35 Y4 Rembrandt van Leeuwen - Vingard Comic
-  36 Y4 Gabriela Braams - The Garden of Gizhramut Comic
-  37 Y4 Verdant Games - Lost in Limbo
-  38 Y4 Betty Aleksieva - Portfolio
-  39 Y4 Alessia Kemner - Portfolio
-  40 Y4 Sasja Bradic - Jayde de Ruijter - Portfolio
-  41 Y4 Alex Out - Portfolio
-  42 Y4 Khaotic Games - Zook Adventure
-  43 Y4 Jampics - Footsy
-  44 Y4 Rosanne Grootjes - Portfolio
-  45 Y4 Slava Takrovskij - Cross-play PC & Switch Game
-  46 Y4 Atte Mielonen - Robin Wijnen Riems - Portfolio
-  47 Y4 Max Ossevoort - Life Style Game
- 48 Singleplayer to co-op: how does the experience shift?
- 49 Understanding Hint Systems.
- 50 Exploring the influence of spatial immersion.
- 51 Evoking Awe in Video Games.
- 52 Getting in the zone without the HUD.
- 53 Choice framing and the perception of agency.
- 54 Exploring serious board games promoting behavioral change.
- 55 Personal objectives are destroying co-operative play.
- 56 Guidelines for serious board games.
- 57 Colours and shapes impact character perceptions.
- 58 Colour Psychology for Narrative & Environmental Storytelling.
- 59 3D generators in the game asset pipeline.
- 60 Generating 2D-Normal maps.
- 61 Digital stop-motion materials can not be authentic.
- 62 Cultural exploration with AR.
- 63 Use of confusion in Games.
- 64 One Navmesh Multiple Agent Radii.
- 65 Increasing attachment to NPCs, through Game Design.
- 66 Film & VFX

YEAR 4 Showcase



Y4 Maria Ioannou

- Realistic knight character
- Location on Map: 31
- Artstation Maria Ioannou



Y4 Duck Side of the Moon

- By Starbrew Games
- Location on Map: 32
- Duck Side of the Moon is a survival game about Doug, a talented duck astronaut who gets sent up into space for a research expedition
- <https://starbrewgames.com/>



1:15



Y4 Xavier ten Hove

- **Graffiti Terror – Graffiti skate game**
- **Location on Map: 33**
- Graffiti Terror ain't your usual video game about spraying graffiti. This game is violent and filled with crude/dark humour. The further you make progress, the more violent everyone becomes against you. Everyone hates you for your deeds, but you simply won't care, as you just want to get up.

• <https://youtu.be/FstyEKZhW70>

Y4 Vassil Mihaylov

- Visual Art Portfolio
- Location on Map: 34
- <https://www.artstation.com/vassilmihaylov>



Y4 Rembrandt van Leeuwen

- Vingard - Comic
- Location on Map: 35
- <https://www.artstation.com/clockweiz>





Y4 Gabriela Braams

- **The Garden of Gizhramut - Comic**
- **Location on Map: 36**

- **Link to webtoon:**
[The Garden of Gizhramut](#)

Y4 Lost in Limbo

- **By Verdant Games**
- **Location on Map: 37**

- Verdant Games is a group of Y4 students starting up their own company. They will be showcasing their game 'Lost in Limbo'. Because of NDA we are not displaying any images or other footage of the game. Come over to booth 37 to play and talk with us!



Y4 Betty Aleksieva

- **Visual Art Portfolio**
- **Location on Map: 38**
- <https://www.artstation.com/bettyaleksieva16>





Y4 Alessia Kemner

- Visual Art Portfolio
- Location on Map: 39
- <https://www.artstation.com/alessiak>

Y4 Jaydo de Ruijter & Sasja Bradic

- Visual Art Portfolio
- Location on Map: 40
- <https://www.artstation.com/jaydoderuijter>
- <https://www.artstation.com/sasjabradic>





Y4 Alex Out

- **Visual Art Portfolio**
- **Location on Map: 41**
- <https://www.artstation.com/alexjustart>

Y4 Zook Adventure

- By Khaotic Games
 - Location on Map: 42
 - Play as Zook in this crazy mobile platform game!
 - Jump, attack, and roll to complete all the levels and discover the story of your mysterious friends.
 -
- Link to game:
<https://play.google.com/store/apps/details?id=org.luxel.zookadventure2>





Y4 FOOTSY

- **Physics based partygame by Jampics**
- **Location on Map: 43**
- Footsy is a chaotic multiplayer soccer party game set inside grandma's house. Smash furniture, shatter bottles and tumble TVs as you compete in wild, goal scoring action. Customize your characters, challenge your friends and embrace the crazy destruction in every room!
- Link to game:
<https://linktr.ee/footsy.game>

Y4 Rosanne Grootjes

- Visual Art Portfolio
- Location on Map: 44
- <https://www.artstation.com/rosannegrootjes>





Y4 Slava Takrovskij

- **JUMP-CORE**
- **Cross play PC & Switch game**
- **Location on Map: 45**

- Adding peer-to-peer multiplayer to an existing game engine developed by BUAS teachers.

- Portfolio link:
<https://slavatak.crd.co>

Y4 Robin Wijnen Riems & Atte Mielonen

- Visual Art Portfolio
- Location on Map: 46
- <https://www.artstation.com/attemielenen6>
- <https://www.artstation.com/robinwr>



Y4 Lucy Ossevoort

- LifeStyle
- Platformer Prototype
- Location on Map: 47



- LifeStyle is a platforming game that emulates the experience of climbing out of depression, highlighting the gradual progress and occasional major setbacks that happen along the way.

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Link to game:

<https://lucymakes.itch.io/d-platformer-prototype>

YEAR 3 Showcase





Y3 HIVE DIVE

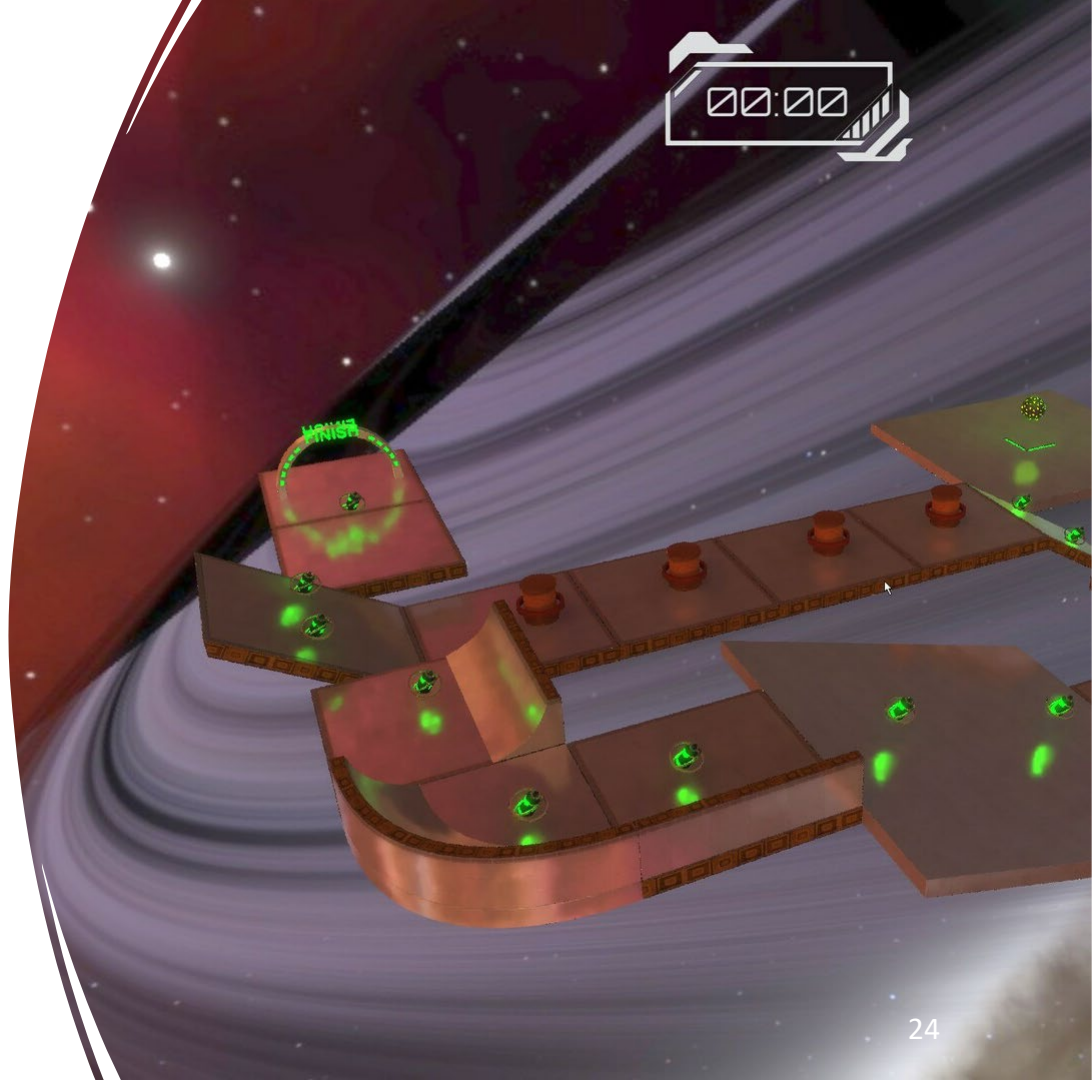
on-rail shooter

- **By PewPew Studio**
- **Location on Map: 23**
- An on-rail shooter where you pilot a remote-controlled drone into hordes of enemies. Shoot down the invaders and fly through colorful Patagonia.
- Link to game:
https://store.steampowered.com/app/2707380/Hive_Dive/

Y3 ON THE BUBBLE

3D platformer

- By Team Ball
- Location on Map: 24
- Inspired by classic platforming games, On the Bubble is an action-packed 3D platforming experience for fans of fast-paced games. The level editor allows anyone to make their own creations to be completed at breakneck speeds.
- Link to game:
[https://store.steampowered.com/app/2707350/On the Bubble/](https://store.steampowered.com/app/2707350/On_the_Bubble/)





Y3 Alice through the Fey Realm

Narrative adventure game

- **By Mirrored Cookies**
- **Location on Map: 25**
- Alice Through the Fey Realm is an enchanting isometric narrative adventure that thrusts you into the shoes of Alice. A compelling adventure unfolds as you awaken in the mysterious Fey Realm and embark on a quest to discover the key to your journey home.
- Link to game:
[https://store.steampowered.com/app/2707340/Alice Through the Fey Realm/](https://store.steampowered.com/app/2707340/Alice_Through_the_Fey_Realm/)

Y3 SICARIA

Action adventure game

- **By Team Stelth**
- **Location on Map: 26**

- Antwerp 1576, Spanish Fury is putting the city to the sword. You intend to stop the atrocities by eliminating the menace. Sicaria is a FREE game made by third year students from Breda University.

- Link to game:
<https://store.steampowered.com/app/2707390/Sicaria/>





Y3 ATAN

Action adventure game

- **By Goober Inc.**
- **Location on Map: 27**
- Atan is an action-adventure game where you traverse a massive colossus. Use your climbing skills together with your bow and anchors to journey over the massive giant. But beware, because this rough terrain contains many challenges, for the colossus itself is still alive and in need of your help.
- Link to game:
<https://store.steampowered.com/app/2707360/Atan/>

Y3 SHRED OFF

Snowboarding with guns

- **By Fromthetop**
- **Location on Map: 28**
- In this 3rd-person action, a snowboarding shooter, performs Stylish tricks in the Alaskan mountains while gunning down enemies with an arsenal of ranged weaponry. Shred down the mountain on your snowboard to get a high score while competing against your friends!
- Link to game:
https://store.steampowered.com/app/2707400/Shred_Off/

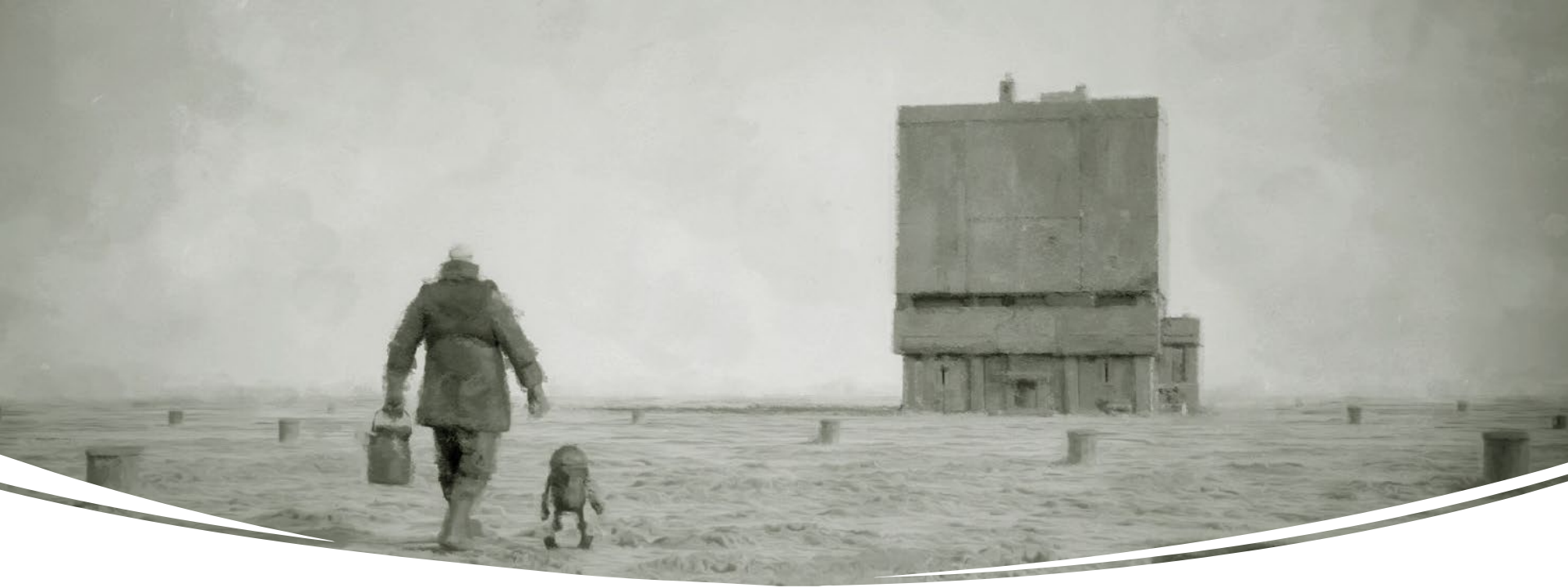


Y3 CRUSHING DEPTH VR Game

- **By Team BlubBlub**
- **Location on Map: 29**

- Play as a German officer stuck in a WWII submarine in this VR Horror Demo. With no way out, your only hope is to send an encoded message from the command room, but your way is barred by an unknown entity lurking in the shadows. Take refuge in the light but condemn yourself to the dark to progress.





Y3 TREMEN

Animated short

- **By Cinematic Team**
- **Location on Map: 30**
- Cinematic project based on the dystopian Tremen comic by director Pim Bos.
- Link to trailer:
<https://www.youtube.com/watch?v=TTh57LZTm7Y>

YEAR 2 Showcase



Y2 PLINK PLONK

Fast paced 2 player co-op

- **By Co-opium**
- **Location on Map: 13**
-in this fast-paced cooperative game for 2 players, you share control of a lethal disc , putting your coordination and teamwork to the test as you face relentless waves of enemies and conquer the battlefield together!
- Link to game:
<https://buas.itch.io/plinkplonk>



Y2 BARDO

Action adventure game

- **By Sky Bisons**
- **Location on Map: 14**

• Bardo is an action-adventure game taking place in the realm between life and death. Explore the fantastical, shattered world of your own mind by gliding through the sky to reach floating islands and faraway vistas. Overcome your inner demons as they threaten to prevent your ascent back to the world of the living. Bardo aims to awe the player with its stunning, dream-like environments. The player is given the freedom to glide anytime and anywhere they wish, defeating enemies and restoring the environment with essence from your IV-bag, channeled through your magical blade.

- Link to game:
<https://buas.itch.io/bardo>



Y2 MARISOL

Puzzle adventure game

- **By Team Dried Ocean**
- **Location on Map: 15**

- Dive into the world of Marisol and retrieve the magical crystal to save the local people. During your adventure, enemies will try to hold you back and puzzles that require solving.

- Link to game:
<https://buas.itch.io/marisol>





Y2 Freezing Friction 3rd person shooter

- **By Bonkhead Software**
- **Location on Map: 16**
- **FAST-PACED THIRD PERSON SHOOTER** where you **SKATE** and **GRAPPLE** through icy caverns to unleash fire on **MASSIVE WORMS** and their spawn..
- **Link to game:**
<https://buas.itch.io/freezing-friction>

Blossom



Y2 BLOSSOM Relaxing nature simulator

- **By Team Blossom**
- **Location on Map: 17**
- Blossom is a relaxing game where you play as a bee! Your goal is to collect pollen and deliver it to your hive to grow the surrounding ecosystem. This is a game made by BUAs students on the custom Blossom Engine.
- Link to game:
<https://buas.itch.io/blossom-engine>



Y2

Pizzapocalypse

Cartoony 3D platformer

- **By Funny Rock Image**
- **Location on Map: 18**
- As a pizza chef, master your pizza toolset to traverse a corporation-ridden city and make a delivery to those in need! It feels like the world has forgotten about the joys of authentic, handmade pizza, but one pizza chef is determined to deliver rich, authentic Italian cuisine in spite of the oppressive Pizza Corps. Pizzapocalypse is a cartoony 3D platformer where pizza is key to your movement. Pizza Dash, Bounce and Stomp your way to your loyal customers!
- Link to game:
<https://buas.itch.io/pizzapocalypse>

Y2 OWLET RTS & Tower Defense

- **By Tiny Pepi**
- **Location on Map: 19**

- Defend yourself against the forces of nature in Owlet, a real-time strategy & tower defense game made by students using a custom engine. Lead your owl warriors to victory by defeating endless waves of enemies.

- Link to game:
<https://buas.itch.io/owlet>



Y2 RIVERTALE

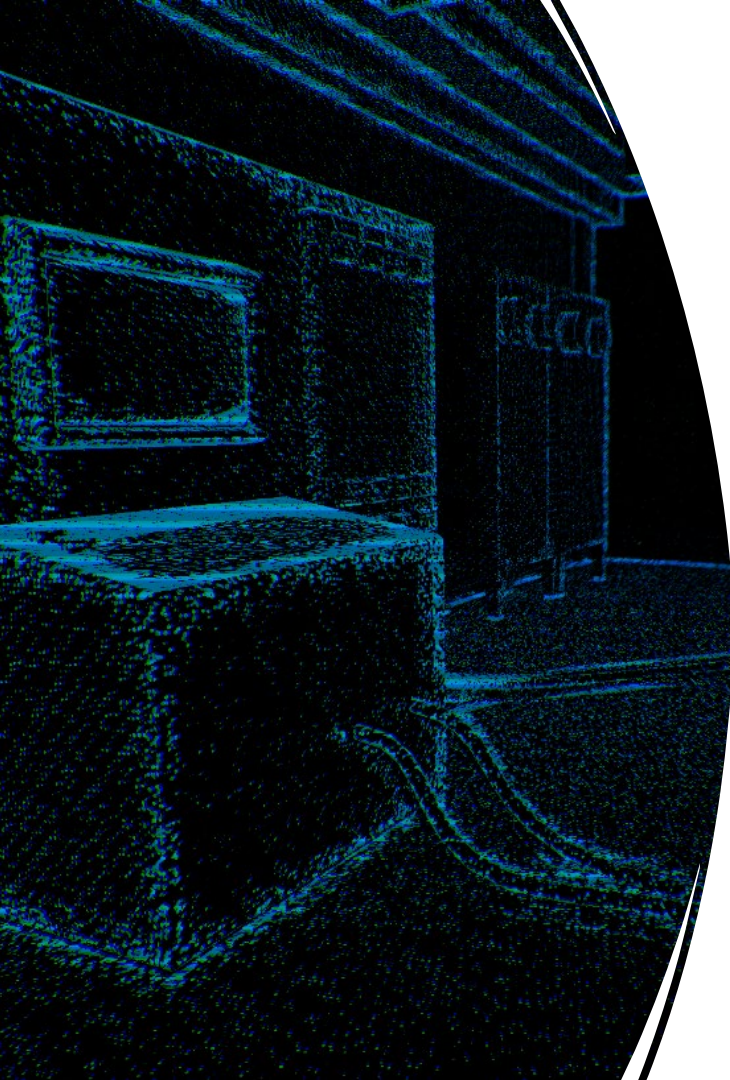
XR Adventure game

- **By The Olympians**
- **Location on Map: 20**

- **DISCLAIMER** - This game is made to be played on a XR-Stage with custom controllers.
- The downloadable version works on PC but does not represent the goal player experience.
- Buckle up for River tale! In this adventure you navigate, strategize, and communicate to defeat enemies and reach the gate to the overworld. Experience intense teamwork and captivating challenges on the Styx. Can you escape the underworld?

- Link to game:
<https://buas.itch.io/river-tale>





Y2 Sounds of Shadows

Echolocation based stealth horror game

- **By Silent Labs**
- **Location on Map: 21**
- You are B4-BY, a sightless maintenance robot in an underground science facility. While you were powered down, calamity struck the facility's populace. For most of the scientists, it is too late.... But one of them has survived, and it is your task to find and save her.
- However, something roams the dark and quiet corridors of the facility. You are not alone.
- Link to game:
<https://buas.itch.io/sounds-of-shadows>

Y2 LICHGATE

Top Down Platformer

- **By Twin Soul Paragons**
- **Location on Map: 22**
- In Lichgate you step into the robes of a powerful mage determined to halt the relentless hordes of undead. Harness and grow your magical abilities as you obliterate thousands of monsters, creating game-breaking synergies that turn the tide of battle.
- Link to game:
<https://buas.itch.io/lichgate>



YEAR 1 Showcase





Y1 CROWS NEST

Shooter game

- **By Team Chili**
- **Location on Map: 01**
- Get yourself a friend and hop on aboard the Crows Nest! Play as two treasure-seeking crows sailing a coracle-boat through dangerous waters looking for the ultimate treasure. Fight off the evil oceanic organisms with the 4 side-mounted cannons and communicate with your friend to effectively steer, shoot and repair the leaking ship. Find as much treasure as possible so the crows can finally purchase an actual ship.
- Link to game:
<https://buas.itch.io/team-chili>

Y1 Broomstick Blitz Racing game

- By Team Turmeric
- Location on Map: 02
- Broomstick Blitz is a chaotic broomstick racing game with a twin-stick twist. Shoot your opponents or the environment to unleash powerful race-altering effects!
- Link to game:
<https://buas.itch.io/team-turmeric>





Y1 Brawl Bunnies

- **By Team Cinamon**
- **Location on Map: 03**

- Welcome to the cyber-fantasy world of Brawl Bunnies! Immerse yourself in a post-apocalyptic desert where robo-engineered bunnies clash in adrenaline-pumping and electrifying soccer matches. This class-based game, designed for 2 to 4 players, offers exhilarating 1v1 or 2v2 action. Get ready for every match to be a thrilling test of skill, strategy, and teamwork as you punch the ball into the goals and strive for victory!
-
- Link to game:
<https://buas.itch.io/brawl-bunnies>

Y1 Kaboom: Return of Kaboom. top down shooter

KABOOM!

RETURN OF KABOOM

- **By Team Ginger**
- **Location on Map: 04**
- Welcome to The Islands! Fly around, explore the lands, and stop the great threat of the battleship! Destroy factories, and their infrastructure, mangle their defenses, and rule over these islands with an iron fist! But be careful, they will retaliate...
- Link to game:
<https://buas.itch.io/team-ginger>





Y1 Wasteland Walkers

4 player couch co-op

- **By Team Mace**
- **Location on Map: 05**

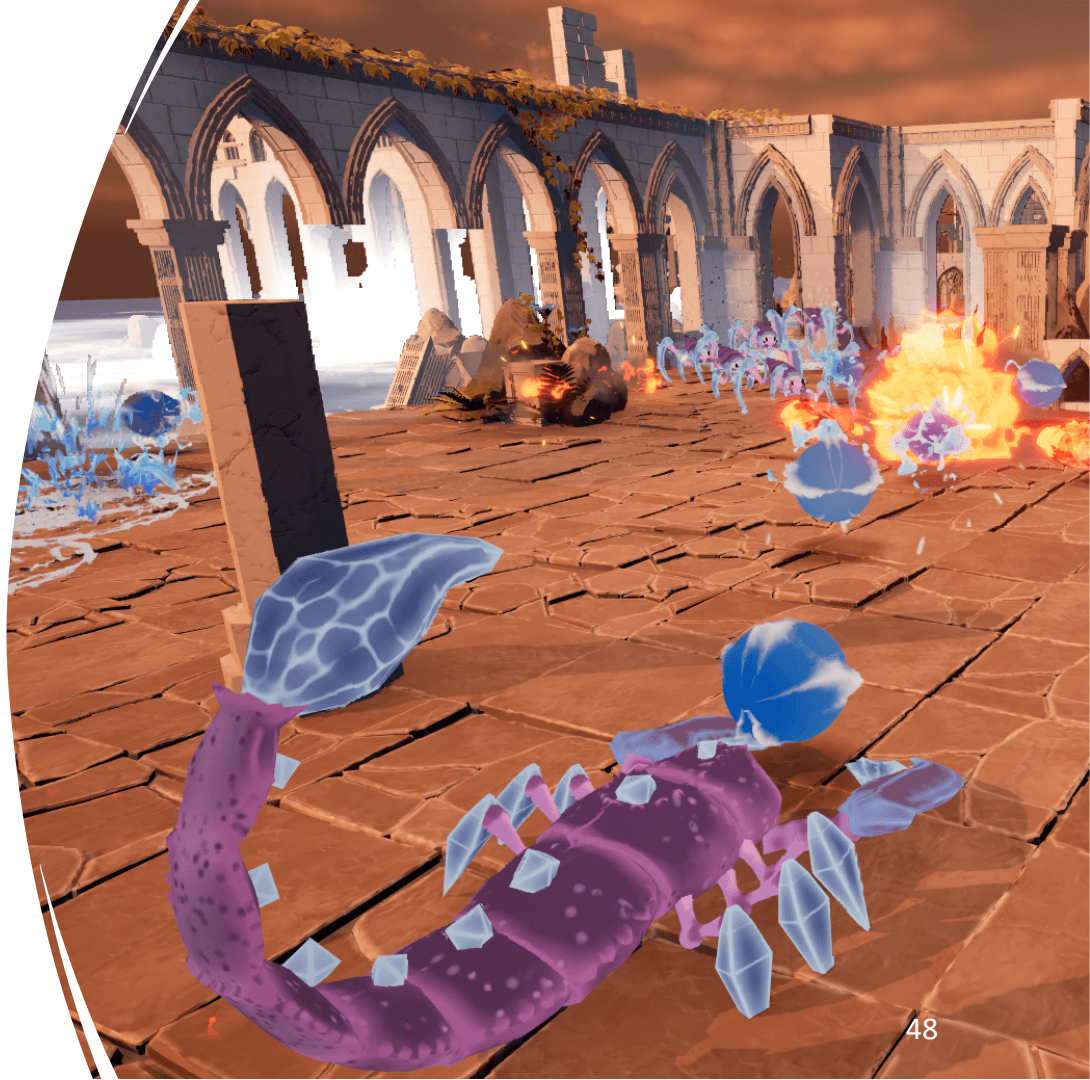
- Wasteland Walkers is a 4-player couch coop game. You play as adorable cats on a mission through a desert wasteland in your giant mech robot walker, shooting down monsters along your way to the oasis.

- Link to game:
<https://buas.itch.io/team-mace?secret=9AUEGTvfuX49ctKNOoQpjWTVdo>

Y1 IGKNIGHTED

Twin stick shooter

- **By Team Nutmeg**
- **Location on Map: 06**
- Dive into the heart of a forgotten, flooded temple as powerful knights forged from fire. In this twin stick shooter bullet hell, you will fight off waves of enemies in order to progress through the temple and become the most powerful fighter of all! Work together or embark alone.
- Can you reignite the temple's lost glory and withstand the flood?
- Link to game:
<https://buas.itch.io/igknighted>



Y1 BAELORN

1st person horror game

- **By Team Basil**
- **Location on Map: 07**

- Baelorn is a First-Person Horror Arcade-like Game based on a game starring a certain popular yellow fella collecting pellets... Collect Runes and ~~kill Baelorns~~ to gain the highest score and climb the leaderboards!

- Link to game:
<https://buas.itch.io/team-basil>



Y1 SOUL MAZE

1st Person Co-op game

- **By Team Coriander**
- **Location on Map: 08**
- SoulMaze is a 1st person Co-op game, based off of Pacman. A Gatherer and a Protector awake in a futuristic landscape. Fruit litters the ground and four spirits patrol this desolate maze. The Gatherer and the Protector must work together, synergizing their unique abilities, to ward off spirits and collect all the fruit.
- Link to game:
<https://buas.itch.io/team-coriander>

Y1 SPLASHED

Racing game

- **By Team Paprika**
- **Location on Map: 09**
- Splashed is a race game based on the game "Mashed." Make your way through the track and splash your way towards victory! Be the last one standing while your opponents get eliminated as they move further away from you. Use various different weapons to eliminate your opponents and paint the track with your own color. You can even get a little boost when driving over your own paint!
-
- Link to game:
<https://buas.itch.io/team-paprika>



Y1 ORTUS

twin stick shooter

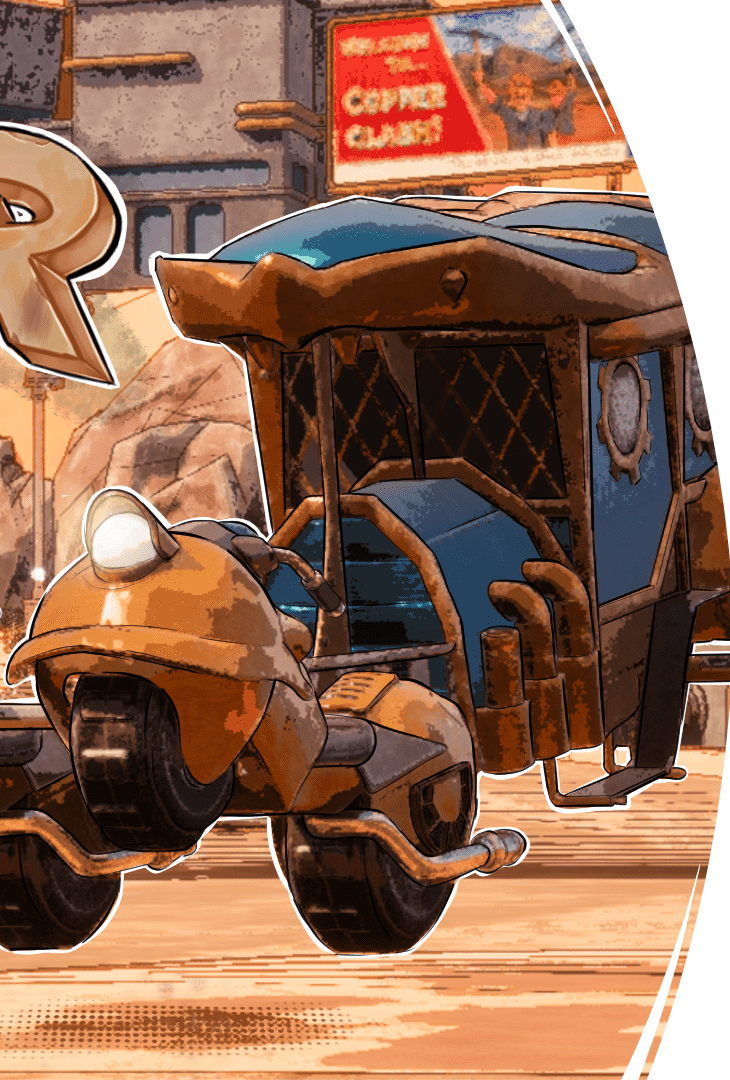
- **By Team Cumin**
- **Location on Map: 10**

- Set in the desolate remains of a once-thriving civilization, you play as a determined robot on a desperate climb to escape the encroaching sandstorm below. As you ascend through the ruins, relentless waves of hostile bug-like robots hunt you down, pushing your reflexes to the limit.

- Link to game:
<https://buas.itch.io/team-cumin>



ORTUS



Y1 Copper Clash Racing game

- **By Team Pepper**
- **Location on Map: 11**
- Copper Clash is a game by 13 first year students of BUAs, The Netherlands. Inspired by the PlayStation 2 game 'Mashed', Copper Clash is a racing game where the goal is not to be the fastest, but to be the last one alive! As you race along a track in a dystopian, industrial wasteland, you can use weapons like the machine gun, shotgun and landmines to take out other players. Featuring local multiplayer, Copper Clash offers a chaotically funny experience for up to 4 players! Drive the track, defeat your friends and reach the winning score!
- Link to game:
<https://buas.itch.io/team-pepper>

Y1 Dusty Mayhem Racing game

- **By Team Salt**
- **Location on Map: 12**
- Dusty Mayhem is a 2-4-player racing game set in the Wild West Grand Canyon with chaos and destruction at its core. Race, knock players off the map and use power-ups to show your friends who's the real sheriff in town.
-
- Link to game:
<https://buas.itch.io/team-salt>



Y1 Film & VFX

- **Location on Map: 66**
- CGI environment creation and live footage integration.
- Link to trailer:
<https://studio.youtube.com/video/Fzp-Xc9mRyg/edit>





CRADLE RESEARCH LAB

- **Location: Frontier building 3rd Floor Room Fs3.001**
- The AGM Research team showcases the latest R&D projects in the Cradle lab. Over the past year members of our team have worked hard to answer pressing industry questions on the topic of Virtual Productions. We developed spectacular Virtual Humans with the ability to cry at command. And the MSP Challenge, a multi-player simulation game, has been expanded with an immersive VR simulation. Drop by to explore what AGM research has to offer.

Master of Game Technology Showcase



MGT Research Projects

GROUP 1	GROUP 2
Feiko van Dijk Singleplayer to co-op: how does the experience shift?	Timur Shakirov Colours and shapes impact character perceptions.
Emilie Shirley Understanding Hint Systems.	Nicolas Longeval Colour Psychology for Narrative & Environmental Storytelling.
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Joran Vandenbroucke One Navmesh Multiple Agent Radii.	Jonas Viršila Exploring the influence of spatial immersion.
Jonas Pastoors Increasing attachment to NPCs through Game Design.	Juan Pachano Landazuri Cultural exploration with AR.

THANK YOU FOR YOUR VISIT!



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